DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS						WBF CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	<b>OPENIN</b>	OPENING LEADS STYLE						
6-16 COULD BE WK NV, 2/1 STRG, RESP NEW SUIT NF, CUE = F1 9+,			Lead		In Partner's Suit		CATEGORY: GREEN	
SIMPLE RAISE NAT, 1NT=9-12, JR = PRE, JUMP NEW SUIT = GOOD SUIT + OPENING	Suit		3 <sup>rd</sup> and 5th		3rd		NCBO : EGYPT	
2NT = 12-14 NAT BAL, JUMP CUE = FIT+INV ANY, L4 = FIT SHOWING BIDS 4 TRUMPS.	NT		2 <sup>nd</sup> & 4th best		3rd & X from Xx		PLAYERS : Nada Wattar-Christina Audiche	
LEVEL 2 RESP = NF	Subseq							
		d best in a						
Company Constitution of the Constitution of th	lead in rai	ised suits o	could be S/P					
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)			I	LEADS	T	SYSTEM SUMMARY		
2nd 15-18 W/STOPPER, RESP 2♣=STAY, TRXF M & m As 1NT	Lead		Vs. Suit		Vs. NT			
IN DEOD. 11 15 DECREDE 6.24 CTAY OPENED DECROND IE MINI	Ace		AKx, Ax AKJ+ KQJ+, KQx+AK.		AKxx, AKQx AKJ+ KQJ+, KQT+		GENERAL APPROACH AND STYLE	
IN REOP: 11-15, RESP TRF & 2♣ = STAY OPENER RESPOND IF MIN OR BID 2NT MAX OVER WHICH 3♣ = Puppet Stayma	King Oueen		QJ+, Qx		QJT+, Qx,KQ9x KQx, qjx		5 cards M, 1D = 4 cards, Inv m raises ,many fit bids/1M, 1M/1NT=SEMI FORC Strng 1NT opening, open heavy 1bids,	
OK BID 2NT MAX OVER WHICH 32 - 1 upper stayina	Jack		JT+, Jx		JT+, Jx ,		responder 4+HCP, simple rebid maybe strg, most jump shift Resp Art.	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		T9x, Tx, HJTx	<u> </u>	Т9 Тх, НЈТ		flexible -ve x style, terrible 3rd seat pre	
WK / VUL VS NV = GOOD SUIT , CUE = 2 HIGHEST , 2NT = HIGH +	9		HT9X, 98,9x		HT9X, 98,9x, J98X		wide range o/c strongest at L2, freq. use of non-Pen X. And fit	
LOW 3CL = 2 LOWER Suits	Hi-X		Xx		XXXX		showing 2NT 1NT: 15-17 HCP	
SOB - 2 DOWNER BUILD	Lo-X		HX(X)X		HXX(X	)S	2 over 1 GF.	
				IN ORDER OF I	_	/		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner'	s Lead	Declarer's Lead		Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
1C 2C NAT,1C 2D MAJ 1D,2D MJ = M's , 1M-2M = 2IHIGHEST UNBID SUITS	1	HI DISF	RG	COUNT HI LO	= ODD	HI = DSCRG	WK JUMP RAISES IN COMP , GOOD BAD 2NT ,	
RESP X = Cards Values	Suit 2 LO = EN		NCRG HI COULD BE		S/P	LO=ENCRG	MODIFIED MICHEAL CUEBIDS (CUE = HIGHEST ,2NT = HI+LOW 3♣ = 2 LOWEST),	
SUIT RAISES ARE PRE & maybe Tactically STRG	3	HI/LO =	S/P-COUNT	/P-COUNT HI/LO = S/P OR COUNT		HI/LO S/P – ENCR	, , , , , , , , , , , , , , , , , , ,	
1M-3M & 1D-3D = STOP INQ, 1C-3C = 2 LOWEST	1 HI = DS		SCR , HI/LO=E COUNT LO/HI		= E	LO = ENCRG	NAMYATS,	
VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2			LO = ENCRG		COUNT HI/LO = ODD	,	
X=5+m 4M, $2 = Majors$ , $2 = 1$ MAJ, $2H= +m$ , $2 = +m$ . 2NT=minors, $3 = 4 = 1$ MAJ, $2H= +m$ , $2 = 4 = 4$	3		HI = S/P				CAPAELETTI / 1M - X	
,	Signals (including Trumps):						3NT = SOLID MINOR	
Reop: X= unbalanced, 2♣ = MS, over which 2♦ choose & others Nat.	LEADS C	COULD B	E S/P TRUMI	PECHO, Over th	e A.Q.J v	2♦= Wk MAJ		
VS WK NT= DBL= T/O, 2C= MJS / 2D,H,S,NT = TRANSFERS, reopening =same	Over the 1	K= UNBL	K OR COUNT	, REV SMITH E	CHO LO	2 <b>♥</b> =H + min		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)							2 <b>♦</b> = S+ min	
STRG T/O OR PURE SHAPE, CUE = MJS over 3C/3D – Other minor = m+M	DOUBLES						Leb after 1NT intervention by OPPS	
NT=NAT, L3=STRG, OVER 3♥/♠ -4 m=m+M game value-Cue=m+M strng	TAKEO	UT DOUE	BLES (Style; R	esponses; Reope	ning)	Lebenshol after Opps Wk 2 & Multi.		
3L/3NT RESP 4♣ INVITE ANY SUIT or BW (4NT), Direct 4♦/♥/♣=TRF, 4NT = QTY				W/SHAPE ,LIGH		PASSED PD		
OVER WK 2 openings L2=11-15, L3 GOOD HAND, T/O X	RESP L1	= 0-7 3+ 0	CARDS 1N= 8-	-10, LEVEL 2 = 8	8-10 4 CA			
(LEBENSHOL) &, $L4 = 2$ suiters	CARDS							
NT=NAT, CUE =STOP ASKING.			R Both Ms.					
VS. ARTIFICIAL STRONG OPENING 14	JUMP CU	JE =LONG	G m , 3NT=ION	NG m + STOP RE	OP X = 9	SPECIAL FORCING PASS SEQUENCES		
X=MJS OR mins / 1D,H,S = NAT	SPECIAL	L, ARTIF	TCIAL & COM	MPETITIVE DB	LS/RDL	OVER OPPS SAVE WILLING TO BID ON		
1N=♣ - 2♣ = ♦ -2♦=1 M-2♥/♠= ♥/♠+m, 2NT=minors	X/ OPPS		ay be FIT+MI	EGRESSIVE)OR N (NON SHOWN				
OVER OPPONENTS' TAKEOUT DOUBLE	X OF SPL=SAVE NV & SUIT BELOW SPL V , 1♣-1♦-X=4+♥,4♠, X& XX SUPP						In ALL NF PASS'SEQ X=TV AND, IN FP SEQ X=REGRESIVE IMPORTANT NOTES	
OVER 1M: CAPALETTI TRANSFERS, OVER 1m, XX=PEN SEEKING, L1 NAT, 2NT=Limit raise, L3=SPLINTER, L4 =Fit Showing	CUE, XX OF TRF =FIT NEED PD TO PLAY, XX OF ART BID = 1ST STEP,						DBL BETWEEN OPPS FIT IS NOT PEN	
Over 1m 2NT = 10+ FIT, 3m=Pre, L2=WK TO PLAY, L3=Nat Pre., L1 = Nat good suit	XX= OF -VE X = HON 2ND OR VALUES XX SOS AFTER 1CL OPEN						PSYCHICS: Rare	

P S S	K IF IT	7.0° F 4.8°	田田田田田						
	ESS MER ESCRIPTION  DESCRIPTION		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING			
1.*		2	3sp	11+ HCP	L1= NAT, 1D/=3+ ,1NT=10-11 ,2C=GF	CB, MINI STAY, INV RAISES, 4th suit GF			
					2D=WEAK M-2H = INVITE -2S = SPLNTR ANY				
1.		4	2	11. HCD	WEAK-2NT=Good Raise,3CL=PRE-level 3 SPLNTRS  1NT = 6-10	A - 1CI			
1 •		4	3sp	11+ HCP	AS 1CL	As 1CL.			
					1NT SEMI FORC, 2/1 GF,BERGIN RAISES 2Sp =				
1♥		5	3sp	11+ HCP	minors or SPLNTR ANY STRNG, 3SP=SPLNTR ANY	CB, 2NT GF ANY SHAPE, Jump shift 5,5 GF	2C/2D drury 3 /4 cards fit / 2nt minors		
		,	· · · r		WEAK, JACOBY 2NT. LEVEL 4 FIT SHOWING		7-9 HCP		
1 🛦		5	3sp	11+ HCP	3H=SPLNTR ANY STRNG-3NT=SPLNTR ANY		Same as 1H		
			СОР	11.1101	WEAK				
					Stay, M trf, 2S/2N = C/D transfer. 3CL=5-5minors or				
INT		_	_	15-17 HCP	5CL+4D, 3D=1-4-4-4 or 4-1-4-4, 3H=3-1-5-4, 3SP=1-3-	1f Stay is X bid= stopper, XX accepts to play			
1111				13 17 1101	5-4	11 Stay is A bid— stopper, Are accepts to play			
						If Trf is $X$ p=fit +A or $K$ , $XX$ = fit $xxx$ , Bid = no fit			
2*	X	0		FG/ IF BAL THEN 22+	2D=0/1 CNTRL, 2H=2CNTRL,2SP=3+CNTRL				
						OVER 2NT-3CL=WEAK,3D=H Intermediate,			
2♦	X	0		WEAK Major	2H,S 3H,S,4H,=P/C / 2nt asking	3H=SP Intermediate , 3SP=H STRNG, 3NT=SP			
						STRNG			
2♥		5		H+minor	3C/3D P/C /2nt asking min/max	OVER 2NT-3C/D=NAT, 3H=CL STRONG,			
		3		11+IIIIIOI	SC/SD 17C/20t asking min/max	3SP=D STRNG.			
					2 11 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2	GANGS AGOVY			
2.		5		S + minor	2nt asking min/max 3C/D P/C	SAME AS 2H			
2NT				Bal. 19-21 HCP	Puppet, , 3S minor or minors, 4C = Ms				
2111		_		Bai. 17-21 ffc1	1 uppet, , 35 minor or minors, 4c – ivis				
0 -		7		PRE, 1ST & 2ND	N				
3♣		1		CONSTRUCTIVE	Nearest minor = Single Asking, others F.				
3♦		7		SAME	Nearest minor = Single Asking, others F.				
3♥		7		SAME	Nearest minor = Single Asking, others F.				
3♠		7		SAME	Nearest minor = Single Asking, others F.				
3NT	X	-		BROKEN MINOR	4CL/4D, P/C. 4H/S to play				
4.5	V	0		71:4 II	AD CL : ALLA ANT ECDW				
<b>4♣ 4♦</b>	X	0		7 solid H + outside A & K or equiv 7 solid Sp + outside A & K or equiv	4D = SL inv 4H to play 4NT KCBW 4H = SL inv 4SP to play 4NT KCBW				
<b>4</b> ♥	Λ	8		Nat pre	5 level PROB 4NT = KCBW	HIGH LEVEL BIDDING			
4 <b>▼</b>		8		Nat pre	5 level PROB 4NT = KCBW  5 level PROB, 4NT = KCBW	Whenever our side showed more HCP pass is forcing and X=regressive, 4N=BW			
4NT		-		Minors	J ICIGIT ROD, TITT - RODW	over non shown fits x= fit+ min, over shown fit bid =			
5.		9		Nat pre		over non-shown his x- net min, over shown he bid =	10 1 Mg , pubb then old — III		
<u>5</u> ♦		9		Nat pre		1			
5 <b>∀</b>		9		Nat pre		1			
<u>5</u> ♦		9		Nat pre		1			
				<u>-</u>		1			